

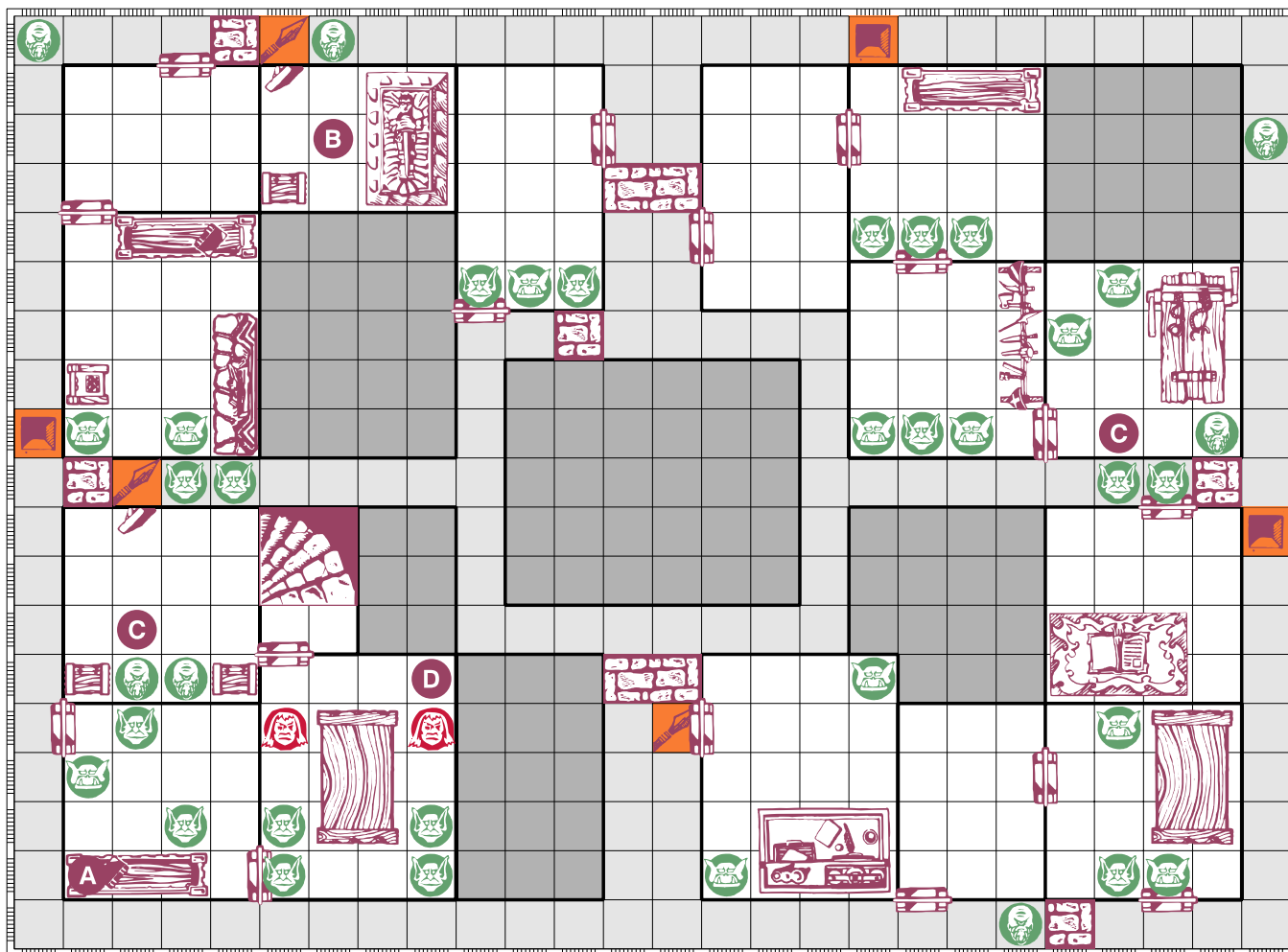
HERO QUEST™

A Band of Thieves

Q U E S T



B O O K



Single Quest

A Band of Thieves

"You are both at the inn enjoying a well-deserved mug of mead when 2 menacing looking Barbarians approach you. The larger of the men speaks. "Greetings brothers, let us buy you some mead whilst we join you and discuss our troubles". During a

long night of drinking the bandit Barbarians tell you how their keep is overrun with Greenskins and their father is being held captive. If you clear the keep and rescue their father, they will pay you 500 gold coins each."

NOTES:

The Quest begins on the stairway. The Barbarians are placed in the room when the Heroes try to leave the dungeon.

- A** In a hollowed out book there is 2 Potions of Healing, which will restore up to 4 lost Body Points when consumed.
- B** In this hidden crypt the Heroes will find a tomb and a chest. Inside the tomb there is a longsword and a gem worth 40 gold coins. The chest contains a Potion of Healing, which will restore up to 4 lost Body Points when consumed.
- C** This hidden room has 2 chests. One chest contains 2 Potions of Healing, which will restore up to 4 lost Body Points when consumed. The other chest contains 260 gold coins but is locked and requires a key. The dead body on the rack has the key.
- D** It's a double cross. When the Heroes try to leave the keep they find the two Barbarians from the inn. The two thieves never intended to pay our Heroes for this Quest and will attempt to kill them. Like the Heroes, the two thieves

use white shield symbol when rolling to defend. When the Heroes search the thieves' dead bodies they will find 200 gold coins.

Bandits:

MOVEMENT	ATTACK	DEFEND	BODY	MIND
6	2	2	5	2



Wandering Monster in this Quest: Orc